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X9H5V0 - KENNEDI HUNTER

Only a twin from a shark calling family can appease the ancestors and bring a community back together in this powerful and haunting story. Isabel is on a plane heading back to her island birthplace in Papua New Guinea. Izzy is looking forward to seeing her family again, but there's another tragic reason for the trip. Izzy's twin brother, Ray, died in a freak diving accident, and Izzy and her mum are taking his ashes home for traditional death ceremonies. After they arrive, Izzy realises things have changed since their last visit. Logging threatens the community's way of life and sharks no longer answer the song of the shark callers. Izzy's cousin Noah explains that the clan needs someone to undertake a traditional diving ritual. The person must be a twin from the shark calling lineage. The dive will be perilous. And Izzy is the last twin. Will she have the courage to attempt the dive? And what deep, dark secrets will the ocean reveal if she does?

March to the beat of your own drum, just like Grug! This classic Aussie hero is back from the bush to enchant a new generation of youngsters!

Launching alongside the animation television series on Channel 7, a new edition containing selected stories of these favourite Australian characters. Deep in the bush live some very strange creatures ... Bottersnikes live in rubbish heaps along dusty roadsides in the lonely Australian bush. They have green wrinkly skin, cheese grater noses and long, pointed ears that go red when they are angry. Which is most of the time. Giggling Gumbles live in the bush, too. They are cheerful little creatures who can be squashed into all sorts of shapes, but cannot pop back into their proper shape unless helped. This makes the friendly Gumbles useful to the lazy Bottersnikes, who have some very nasty plans ... The Bottersnikes may have some tricks up their sleeves, but so do the resourceful Gumbles. The battle has begun! Ages: 8+

A savage exploration of family relationships from the Nobel Prize-winning Patrick White Elizabeth Hunter, an ex-socialite in her eighties, has a mystical experience during a summer storm in Sydney which transforms all her relationships- her existence becomes charged with a meaning which communicates itself to those around her. From this simple scenario Patrick White unfurls a monumental exploration of the tides of love and hate, comedy and tragedy, impotence and and longing that fester within family relationships. In the Sydney suburb of Centennial Park, three nurses, a housekeeper and a solicitor attend to Elizabeth as her son and daughter convene at her deathbed. But, in death as in life, Elizabeth remains a destructive force on those who surround her. The Eye of The Storm is a savage exploration of family relationships - and the sharp undercurrents of love and hate, comedy and tragedy, which define them.

"This book provides a detailed account of the creative, economic and regulatory processes underlying the production of children's television in a multi-platform era. Its collection of integrated case studies includes extended interviews with leading producers whose programmes are watched by children all over the world. These case studies reveal the impact of digitization on the fund-

ing, distribution and consumption of children's television, and the ways that producers have adapted their creative practice accordingly. In its comprehensive analysis of the production culture of children's television, this book provides a valuable lens through which to view broader transformations in media industries in the on-demand age"--Page 4 of cover

Bringing together 49 chapters from leading experts in media industries research, this major collection offers an authoritative overview of the current state of scholarship while setting out proposals for expanding, re-thinking and innovating the field. Media industries occupy a central place in modern societies, producing, circulating, and presenting the multitude of cultural forms and experiences we encounter in our daily lives. The chapters in this volume begin by outlining key conceptual and critical perspectives while also presenting original interventions to prompt new lines of inquiry. Other chapters then examine the impact of digitalization on the media industries, intersections formed between industries or across geographic territories, and the practices of doing media industries research and teaching. General ideas and arguments are illustrated through specific examples and case studies drawn from a range of media sectors, including advertising, publishing, comics, news, music, film, television, branded entertainment, live cinema experiences, social media, and music video. Making a vital and significant contribution to media research, this volume is essential reading for students and academics seeking to understand and evaluate the work of the media industries. Chapter 10 of this book is freely available as a downloadable Open Access PDF under a Creative Commons Attribution-Non Commercial-No Derivatives 4.0 license available at <http://www.taylorfrancis.com>

A collection of funny, weird and wacky short stories with strange endings.

Featuring scholarly perspectives from around the globe and drawing on a legacy of television studies, but with an eye toward the future, this authoritative collection examines both the thoroughly global nature of television and the multiple and varied experiences that constitute television in the twenty-first century. Companion chapters include original essays by some of the leading scholars of television studies as well as emerging voices engaging television on six continents, offering readers a truly global range of perspectives. The volume features multidisciplinary analyses that offer models and guides for the study of global television, with approaches focused on the theories, audiences, content, culture, and institutions of television. A wide array of examples and case studies engage the transforming practices, technologies, systems, and texts constituting television around the world today, providing readers with a contemporary and multifaceted perspective. In this volume, editor Shawn Shimpach has brought together an essential guide to understanding television in the world today, how it works and what it means - perfect for students, scholars, and anyone else interested in television, global media studies, and beyond.

Television audiences and its industry alike have been confused

by the emergence of new ways to watch television. On one hand, the programs seem every bit like the television we've long known, while the way we can watch, what we can watch, and the business models supporting them differ significantly. *Portals: A Treatise on Internet-Distributed Television* pushes understandings of the business of television to keep pace with the considerable technological change of the last decade. It explains why shows such as *Orange Is the New Black* or *Transparent* are indeed television despite coming to screens over internet connection and in exchange for a monthly fee. It explores how internet-distributed television is able to do new things - particularly, allow different people to watch different shows chosen from a library of possibilities. This technological ability allows new audience behaviors and new norms in making television. *Portals* are the "channels" of internet-distributed television, and *Portals* identifies how the task of curating a library of shows differs from channels' task of building a schedule. It explores the business model--subscriber funding--that supports many portals, and identifies the key differences from advertiser or direct purchase. *Portals* considers what we know about the future of television, even though we remain early in a process of transformative change.

Clem Timmins can't wait to see her best friends after being apart all summer holidays. But when they get back together, things have changed. Bridge is boy-crazy and acting like a different person. Ellie is wearing a bra and having a real-life romance. Clem feels left behind. When she makes friends with Tom, suddenly everyone's gossiping about whether they're going to be a couple. Clem's got no interest in having a boyfriend. Or does she? At school camp, Bridge crosses the line and Clem has to make a decision. Can she keep growing up with her friends when they're growing apart? This story of fitting in and falling out perfectly captures how it feels to balance on the edge of who you are and who you want to be.

A children's scrapbook designed to encourage drawing, sketching, doodling and collecting - contains lots of colourful stickers too!

Follow the exciting adventure of D'Artagnan as he desperately tries to fight for a place as one of the King's Musketeers, in this gripping retelling of Alexandre Dumas' classic story. Will D'Artagnan have the courage, bravery and skill to join the finest swordsmen in all of France?

This stunning collection includes four of the best and favourite *Bottersnikes* and *Gumbles* stories chosen from the original beloved classics...

Alison Ashley. She was the most beautiful, graceful, elegant thing you ever saw in your life . . . And from the first day I hated her. Every so often, there comes a story so brilliant and lively and moving that it cannot be left in the past. Rediscover the magic of our country's most memorable children's books in the Penguin Australia Children's Classics series of stories too precious to leave behind.

Spurting with kinetic energy, nasty wit, and kindness to animals, Wesley ought to be a star. Or so it seems to the "Behindlings" -- followers who nip at his heels, turn up everywhere he goes, and lie in wait for him around every corner. They skulk through the dreary streets of their tiny English town, gathering their own scabby intentions, irritating habits, and weird manners, burying all differences in the common pursuit of their true prize, their Wesley. In *Behindlings*, the inimitable and ungovernable Nicola Barker takes her most compelling character to date, gives him his head and her novel, and sees him run off with her readers.

Media Industries: History, Theory and Method is among the first texts to explore the evolving field of media industry studies and offer an innovative blueprint for future study and analysis. capital-

izes on the current social and cultural environment of unprecedented technical change, convergence, and globalization across a range of textual, institutional and theoretical perspectives brings together newly commissioned essays by leading scholars in film, media, communications and cultural studies includes case studies of film, television and digital media to vividly illustrate the dynamic transformations taking place across national, regional and international contexts

A tiny dog, the runt of the litter, is born on a remote cattle station. She shouldn't have survived, but when Elsie finds, names and loves her, the pup becomes a cherished companion. Life is perfect . until War arrives. With Japanese air raids moving closer, Elsie's family leaves the Pilbara for the south and safety. But the small dog has to stay behind. After travelling far from home with drovers and a flying doctor, she becomes a hospital dog and experiences the impact of war on north-western Australia. She witnesses wonderful and terrible things and gives courage to many different humans. But through all her adventures and many names, the little dog remembers Elsie, who girl who loved her best of all. Will she ever find her again?

The Film Studio sheds new light on the evolution of global film production, highlighting the role of film studios worldwide. The authors explore the contemporary international production environment, alleging that global competition is best understood as an unequal and unstable partnership between the 'design interest' of footloose producers and the 'location interest' of local actors. Ben Goldsmith and Tom O'Regan identify various types of film studios and investigate the consequences for Hollywood, international film production, and the studio locations.

Small children are regularly captivated by programmes made especially for them - ranging from classics like *Sesame Street* to more recent arrivals such as *Blues Clues* and *Teletubbies* . This book examines the industry interests behind preschool television, and how commercial, creative and curricular priorities shape and inform what is produced.

A singular collection of original essays exploring the varied intersections of motion pictures and public value *A Companion to Motion Pictures and Public Value* presents a cross-disciplinary investigation of the past, present, and possible future contributions of the moving image to the public good. This unique volume explores the direct and indirect public value developed through motion pictures of different types, genres, and screening sites. Essays by world-renowned scholars from diverse disciplines present original conceptual work, philosophical arguments, historical discussion, empirical research, and specific case studies. Divided into seven thematically organized sections, the Companion identifies the various kinds of values that motion pictures can deliver, amongst them artistic, ethical, environmental, cultural, political, cognitive, and spiritual value. Each section includes an introduction in which the editors outline main themes and highlight connections between individual chapters. Throughout the text, probing essays interrogate the issue of public value as it relates to the cinema and provide insight into how motion pictures play a positive role in human life and society. Featuring original research essays on a pioneering topic, this innovative reference text: Brings together work by expert authors in disciplines such as Philosophy, Political Science, Cultural Studies, Film Studies, Sociology, and Environmental Studies Discusses a variety of institutional landscapes, policy formations, and types and styles of filmmaking Provides wide and inclusive coverage of cinema's relation to public value in Africa, Asia, China, Europe, the Middle East, and the Americas Explores the role of motion pictures in community formation, nation building, and the construction of good societies Covers new and emerging topics such as cinema-based fields fo-

cused on health and wellbeing A Companion to Motion Pictures and Public Value is an ideal textbook for advanced undergraduate and graduate courses in Film, Media, and Cultural Studies, and is a valuable resource for scholars across a variety of disciplines

Precarious Creativity examines the seismic changes confronting media workers in an age of globalization and corporate conglomeration. This pathbreaking anthology peeks behind the hype and supposed glamor of screen media industries to reveal the intensifying pressures and challenges workers face. The authors take on crucial issues and provide insightful case studies of workplace dynamics regarding creativity, collaboration, exploitation, and cultural difference. Furthermore, they investigate working conditions and organizing efforts on all six continents, offering comprehensive analysis of contemporary screen media labor in places such as Lagos, Prague, Hollywood, and Hyderabad, across a range of job categories that includes visual effects, production services, and adult entertainment. With contributions from John Caldwell, Vicki Mayer, Herman Gray, Tejaswini Ganti, and others, this collection offers timely critiques of media globalization and broader debates about labor, creativity, and precarity. "Every case study is an eye-opener, and no other book comes close in assessing the plight of creative workers in the era of global conglomerate Hollywood." -THOMAS SCHATZ, University of Texas at Austin "A corrective to previous, U.S.-centric attempts to understand the global media economy by offering a bracing look at the dark underbelly of life for most media workers today." -DENISE MANN, University of California, Los Angeles "A balanced and comprehensive portrayal of the reshaping of the contours of work and industry organization under the twin circumstances of digital disruption and a globalizing media system." -TOM O'REGAN, The University of Queensland MICHAEL CURTIN is a professor of Film and Media Studies at University of California, Santa Barbara. KEVIN SANSON is a Lecturer in Entertainment Industries at Queensland University of Technology in Australia.

Farrow's adorable book is an exercise in humorous nonsense, rich in wordplay and absurd situations. Including imaginative descriptions of inviting characters and wild, captivating adventures, The Wallypug of Why was a popular success that inaugurated a series of Wallypug sequels.

Are we still 'United in Diversity'? Forty-five artists from across Europe share their powerful illustrations of the European Union's shared past and our unsure future. From Brexit bees to wall-jumping bulls, Drawing Europe Together is a unique collection portraying the European community . . . with or without Britain. This is a passionate and heartfelt exploration of Europe and what it means to many of the people who live and work within its borders. The book brings together forty-five renowned illustrators who,

through their drawings and accompanying words, share their vision of Europe in this beautiful and timely collection, with a foreword by the British Book Awards Illustrator of the Year 2018, Axel Scheffler. Inspired by the Drawing (for) Europe exhibition which took place at the Institut Français in London in 2018, Drawing Europe Together showcases the original artwork from the exhibition as well as never-before-seen illustrations from additional leading artists. With contributions from many of the world's best book illustrators including Quentin Blake, Claude Dubois, Jim Field, Emily Gravett, Judith Kerr, Oliver Jeffers, Sarah McIntyre, Lydia Monks, Thomas Müller and Chris Riddell.

This book provides the most comprehensive history and analysis of Australian animation published to date. Spanning from the 1910s to the present day, it explores a wide-range both of independent animation, and of large-scale commercial productions. Presented within a uniquely international context, it details the frequent links between Australian animation and overseas productions. New perspectives and original information are offered on a variety of international subjects such as: Felix the Cat, the Australian Hanna-Barbera studios, and the Australian Walt Disney studios. Drawing on both extensive archival research and original interviews this book illuminates, for the first time, the breadth and richness of Australia's animation history.

When the Roman Emperor Claudius invaded in 43 AD, life for people in Britain changed - a lot! This book will show you how people in Roman Britain lived, travelled, ate, dressed and even washed themselves. You'll also find out why the Romans came to Britain in the first place - and why they had to leave in the end. - Copper/Band 12 books provide more complex plots and longer chapters that develop reading stamina. - Text type - An information book. - The book is organised into short chapters to help children practise the skills of locating and identifying important information. - The glossary and index on pages 30 and 31 can be used to develop children's information retrieval skills further. - Curriculum links - History

Cuddle up with the beloved animal friends from the bestselling Steam Train, Dream Train and count on lots of fun! Little train enthusiasts will love counting from one to ten along with the dreamy train cars!

Gumbles and Bottlersnikes, ugly,lazy,creatures, live in Australia. Here, the Gumbles guard the lyrebird chick from the fox but forget about the Bottlersnikes.

Once the top of a Burrawang tree fell to the ground and became ... Grug! This classic Aussie hero is back from the bush to enchant a new generation of youngsters! Grug teaches the basic building blocks of learning, the alphabet and numbers, in a fabulous Australian setting.