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V5QDVY - TRISTIAN HERRERA

Applied Enterprise JavaBeans Technologyshows how to leverage the full power of EJB 2.0 to build industrial-strength applications that are distributed, transactional, and secure. Exceptionally comprehensive and accurate, this book starts from first principles and progresses to the state-of-the-art, revealing normally hidden aspects of the EJB architecture that offer immense power to developers. It includes a full-scale case study, in-depth coverage of integration, and extensive cross-references to the official EJB 2.0 specifications.

"Enterprise JavaBeans, Second Edition", is the definitive guide to EJB 1*1, which incorporates the latest developments in EJB technology. Enterprise JavaBeans allows you to build complex, mission-critical systems using snap-together software components that model business objects and processes. EJB greatly simplifies the process of development by taking care of issues like object persistence, security, and transaction management. EJB 1*1 delivers on a promise that was astonishing a few years ago : not only can Enterprise JavaBeans run without modification on any operating system, they could run without modification within any EJB 1*1 enterprise server. EJB 1*0 was a "down payment" that showed portability was possible ; EJB 1*1 goes much further in making server-side components more powerful, portable, and easy to deploy. This book teaches you how to develop Enterprise JavaBeans to model your business and how to use those beans in clients. It covers : Enterprise JavaBeans 1*1 and 1*0. Developing entity beans and session beans. Container- and bean-managed persistence. XML deployment descriptors. The JNDI Enterprise Naming Context (ENC). Transaction management. Design strategies. Bean life cycle. Relationship between EJB and Java 2, Enterprise Edition (J2EE). If you've done any enterprise software development in the past few years, you already know the extent to which EJB has changed the field. Use this book to catch up on the latest developments. If you're new to enterprise software development, or if you haven't been working with EJB, this book will bring you up to speed on this exciting technology for building business systems.

How to use UML to model Enterprise JavaBeans, Swing components, CORBA, and other popular technologies Enterprise Java with UML is the first comprehensive guide on using UML (Unified Modeling Language) to model Java applications. Written by three well-known members of the UML and Java community, the book presents strategies for developing enterprise systems using Java and related technologies -- XML, Servlets, Enterprise JavaBeans, Swing Components, CORBA, RMI, and others. The authors explain how UML is used as a modeling tool for object-oriented computer systems in the real world, break down common situations that development teams encounter, and discuss the tradeoffs of using different technologies in different combinations. They also explore different products, looking closely at their strengths and weaknesses. Four in-depth studies complete the presentation, showing readers how to make the right decision for their project through examples of both successes and failures.

This third edition explains the underlying technology, Java classes and interfaces, component model, and runtime behavior of Enterprise JavaBeans. In addition, the book contains an architecture overview, information on resource management and primary services, design strategies, and XML deployment descriptors.

Open source has had a profound effect on the Java community. Many Java open source projects have even become de-facto standards. The principal purpose of Enterprise Java Development on a Budget is to guide you through the development of a real enterprise Java application using nothing but open source Java tools, projects, and frameworks. This book is organized by activities and by particular open source projects that can help you take on the challenges of building the different tiers of your applications. The authors also present a realistic example application that covers most areas of enterprise application development. You'll find information on how to use and configure JBoss, Ant, XDoclet, Struts, ArgoUML, OJB, Hibernate, JUnit, SWT/JFace, and others. Not only will you learn how to use each individual tool, but you'll also understand how to use them in synergy to create robust enterprise Java applications within your budget. Enterprise Java Development on a Budget combines coverage of best practices with information on the right open source Java tools and technologies, all of which will help support your Java development budget and goals.

Gain the skills to effectively plan software applications and systems using the latest version of UML UML 2 represents a significant update to the UML specification, from providing more robust mechanisms for modeling workflow and actions to making the modeling language more executable. Now in its second edition, this bestselling book provides you with all the tools you'll need for effective modeling with UML 2. The authors get you up to speed by presenting an overview of UML and its main features. You'll then learn how to apply UML to produce effective diagrams as you progress through more advanced topics such as use-case diagrams, classes and their relationships, dynamic diagrams, system architecture, and extending UML. The authors take you through the process of modeling with UML so that you can successfully deliver a software product or information management system. With the help of numerous examples and an extensive case study, this book teaches you how to: * Organize, describe, assess, test, and realize use cases * Gain substantial information about a system by using classes * Utilize activity diagrams, state machines, and interaction diagrams to handle common issues * Extend UML features for specific environment or domains * Use UML as part of a Model Driven Architecture initiative * Apply an effective process for using UML The CD-ROM contains all of the UML models and Java?TM code for a complete application, Java?TM 2 Platform, Standard Edition, Version 1.4.1, and links to the Web sites for vendors of UML 2 tools.

With the recent release of Java 2 Enterprise Edition 1.4, developers are being called on to add even greater, more complex levels of interconnectivity to their applications. To do this, Java developers need a clear understanding of how to apply the new APIs, and the capabilities and pitfalls in the program--which they can discover in this edition.

Executable UML can help organizations implement working software systems. This book shows how UML can be used to execute code.

This is the completely updated and revised edition to the bestselling tutorial and reference to J2EE Patterns. The book introduces new patterns, new refactorings, and new ways of using XML and J2EE Web services.

While containers, microservices, and distributed systems dominate discussions in the tech world, the majority of applications in use today still run monolithic architectures that follow traditional development processes. This practical book helps developers examine long-established Java-based models and demonstrates how to bring these monolithic applications successfully into the future. Relying on their years of experience modernizing applications, authors Markus Eisele and Natale Vinto walk you through the steps necessary to update your organization's Java applications. You'll discover how to dismantle your monolithic application and move to an up-to-date software stack that works across cloud and on-premises installations. Learn cloud native application basics to understand what parts of your organization's Java-based applications and platforms need to migrate and modernize Understand how enterprise Java specifications can help you transition projects and teams Build a cloud native platform that supports effective development without falling into buzzword traps Find a starting point for your migration projects by identifying candidates and staging them through modernization steps Discover how to complement a traditional enterprise Java application with components on top of containers and Kubernetes Discusses how the unified modeling language (UML) can be used during the implementation stage of the Java software development lifecycle. The book focuses on refactoring or cleaning up the design of existing code, and addresses the most common and significant decisions made during enterprise Java development. The author identifies initial analysis classes, introduces the UML sequence diagram, and demonstrates architectural modeling. Annotation copyrighted by Book News Inc., Portland, OR.

The Java 2 Platform Enterprise Edition (J2EE TM) offers great promise for dramatically improving the way that enterprise applications are built, and organizations that have adopted the J2EE are gaining a competitive advantage. The industry-standard Unified Modeling Language (UML) has helped countless organizations achieve software success through visual modeling. Together, the UML and J2EE form a powerful set of tools, but the intricacies involved with using them in tandem are considerable. While UML is highly effective for specifying, designing, constructing, visualizing, and documenting software systems, J2EE offers enterprise developers a simplified, component-based approach to application development. However, when using the two technologies together, developers must first consider--and attempt to reconcile--the different characteristics of each. Developing Enterprise Java Applications with J2EE TM and UML examines the best ways to jointly leverage these technologies. Exploring concrete methods for completing a successful development project, the authors cover the use of UML and J2EE in detail. Using practical examples and a case study, they illustrate the pros and cons of specific design approaches, show how personal experience can affect design decisions, and demonstrate proven approaches for building better, software faster. With this book as a guide, developers will be able to overcome the challenges in using UML and J2EE together, and be on their way to building robust, scalable, and complex applications. 0201738295B09042001

Build Java-based enterprise applications using the open source Eclipse Jakarta EE platform. This feature-packed book teaches you enterprise Java development top to bottom. It covers Java web-tier development using servlets, JavaServer Faces (JSF), RESTful applications, and JSON. You'll also cover Java data-tier development using persistence and transaction handling, messaging services, remote procedure calls, concurrency, and security to round out a complete Java-based enterprise application. Step by step and easy to follow, Beginning Jakarta EE includes many practical examples. Written by a Java expert and consultant, this book contains the best information possible on enterprise Java technologies. You'll see that Jakarta EE is the next evolution of Java EE 8 and how it is one of the leading Java platforms for enterprise application development. What You Will Learn Build enterprise Java applications using Jakarta EESet up your development environment Create page-flow web applications with JSF Write single-page web applications with REST and JSON Persist data using JPA in Jakarta EE Build enterprise Java modules using EJBs and CDI Work with transaction engines using JTA Secure, log, and monitor your Jakarta EE applications Who This Book Is For Beginning Java EE application developers with some experience of Java 8. Enterprise Java experts John Hunt and Chris Loftus take the reader through the core technologies that make up the Enterprise Edition of the Java 2 platform (J2EE). They cover all the aspects of J2EE that both the professional and student needs to know to build multi-tier enterprise applications in Java. This includes the various technologies, design methodology, and design patterns. The text contains fully worked examples, built up throughout the book, which enables the reader to quickly develop multi-tier applications. An invaluable text for those who want to build enterprise wide applications in Java.

* The first book to show Java programmers how to utilize UML when building applications is now completely up-to-date with new coverage on UML 2.0, JCP UML to EJB Mappings, J2EE 1.4, and Web services * Breaks down common situations that a development team will most likely face in the field and discusses the tradeoffs of using different technologies in different combinations * Companion Web site includes the code for the full working sample application used in the book as well as third-party software

The first UML book to cover Rational Rose 2000, this brand-new edition reviews the three key interrelated components of state-of-the-art software system design: the Rational Unified process, the Unified Modeling Language, and Rational Rose 2000. Then, through a simplified case study, it walks developers through a real-world business system. Includes screen shots demonstrating UML at work in the Rational Rose 2000 modeling tool.

A classic treatise that defined the field of applied demand analysis, Consumer Demand in the United States: Prices, Income, and Consumption Be-

havior is now fully updated and expanded for a new generation. Consumption expenditures by households in the United States account for about 70% of America's GDP. The primary focus in this book is on how households adjust these expenditures in response to changes in price and income. Econometric estimates of price and income elasticities are obtained for an exhaustive array of goods and services using data from surveys conducted by the Bureau of Labor Statistics, providing a better understanding of consumer demand. Practical models for forecasting future price and income elasticities are also demonstrated. Fully revised with over a dozen new chapters and appendices, the book revisits the original Taylor-Houthakker models while examining new material as well, such as the use of quantile regression and the stationarity of consumer preference. It also explores the emerging connection between neuroscience and consumer behavior, integrating the economic literature on demand theory with psychology literature. The most comprehensive treatment of the topic to date, this volume will be an essential resource for any researcher, student or professional economist working on consumer behavior or demand theory, as well as investors and policymakers concerned with the impact of economic fluctuations.

The two-volume set, CCIS 243 and CCIS 244, constitutes the refereed proceedings of the Second International Conference on Information Computing and Applications, ICICA 2010, held in Qinhuangdao, China, in October 2011. The 191 papers presented in both volumes were carefully reviewed and selected from numerous submissions. They are organized in topical sections on computational statistics, social networking and computing, evolutionary computing and applications, information education and application, internet and web computing, scientific and engineering computing, system simulation computing, bio-inspired and DNA computing, internet and Web computing, multimedia networking and computing, parallel and distributed computing.

This revised and enlarged edition of a classic in Old Testament scholarship reflects the most up-to-date research on the prophetic books and offers substantially expanded discussions of important new insight on Isaiah and the other prophets.

The author of Developing Applications with Visual Basic and UML (Addison-Wesley, 2000), a consultant on object-oriented distributed systems, presents a large-scale application to explain the lifecycle of building robust Java applications with the Unified Modeling Language using Rational's Software's Unified Plan. Reed also makes a short detour into his Synergy Process. Appends material on the Unified Plan and the BEA WebLogic application server. Assumes programmers' knowledge of Java and a willingness to evolve past a cavalier attitude toward project planning.

Architects of buildings and architects of software have more in common than most people think. Both professions require attention to detail, and both practitioners will see their work collapse around them if they make too many mistakes. It's impossible to imagine a world in which buildings get built without blueprints, but it's still common for software applications to be designed and built without blueprints, or in this case, design patterns. A software design pattern can be identified as "a recurring solution to a recurring problem." Using design patterns for software development makes sense in the same way that architectural design patterns make sense--if it works well in one place, why not use it in another? But developers have had enough of books that simply catalog design patterns without extending into new areas, and books that are so theoretical that you can't actually do anything better after reading them than you could before you started. Crawford and Kaplan's J2EE Design Patterns approaches the subject in a unique, highly practical and pragmatic way. Rather than simply present another catalog of design patterns, the authors broaden the scope by discussing ways to choose design patterns when building an enterprise application from scratch, looking closely at the real world tradeoffs that Java developers must weigh when architecting their applications. Then they go on to show how to apply the patterns when writing realworld software. They also extend design patterns into areas not covered in other books, presenting original patterns for data modeling, transaction / process modeling, and interoperability. J2EE Design Patterns offers extensive coverage of the five problem areas enterprise developers face: Maintenance (Extensibility) Performance (System Scalability) Data Modeling (Business Object Modeling) Transactions (process Modeling) Messaging (Interoperability) And with its careful balance between theory and practice, J2EE Design Patterns will give developers new to the Java enterprise development arena a solid understanding of how to approach a wide variety of architectural and procedural problems, and will give experienced J2EE pros an opportunity to extend and improve on their existing experience.

Conallen introduces architects and designers and client/server systems to issues and techniques of developing software for the Web. He expects readers to be familiar with object-oriented principles and concepts, particularly with UML (unified modeling language), and at least one Web application architecture or environment. The second edition incorporates both technical developments and his experience since 1999. He does not provide a bibliography. Annotation copyrighted by Book News, Inc., Portland, OR

A Practical Book and eBook Guide for developers and architects using the EJB Standard.

Learn a use-case approach for developing Java enterprise applications in a continuously test-driven fashion. With this hands-on guide, authors and JBoss project leaders Andrew Lee Rubinger and Aslak Knutsen show you how to build high-level components, from persistent storage to the user interface, using the Arquillian testing platform and several other JBoss projects and tools. Through the course of the book, you'll build a production-ready software conference tracker called GeekSeek, using source code from GitHub. Rubinger and Knutsen demonstrate why testing is the very foundation of development—essential for ensuring that code is consumable, complete, and correct. Bootstrap an elementary Java EE project from start to finish before diving into the full-example application, GeekSeek Use both relational and NoSQL storage models to build and test GeekSeek's data persistence layers Tackle testable business logic development and asynchronous messaging with an SMTP service Expose enterprise services as a RESTful interface, using Java EE's JAX-RS framework Implement OAuth authentication with JBoss's PicketLink identity management service Validate the UI by automating interaction in the browser and reading the rendered page Perform full-scale integration testing on the final deployable archive

This second edition of a Manning bestseller has been revised and re-titled to fit the 'In Action' Series by Steve Loughran, an Ant project committer. Ant in Action introduces Ant and how to use it for test-driven Java application development. Ant itself is moving to v1.7, a major revision, at the end of 2006 so the timing for the book is right. A single application of increasing complexity, followed throughout the book, shows how an application evolves and how to handle the problems of building and testing. Reviewers have praised the book's coverage of large-projects, Ant's advanced features, and the details and depth of the discussion-all unavailable elsewhere. This is a major revision with the second half of the book completely new,

including: How to Manage Big projects Library management Enterprise Java Continuous integration Deployment Writing new Ant tasks and datatypes Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

& • Everything Java developers need to start building J2EE applications using WebSphere Tools for the WebSphere Application Server & • Hands-on techniques and case studies: servlets, JSP, EJB, IBM VisualAge for Java, and more & • Written by IBM insiders for IBM Press

Sometimes the simplest answer is the best. Many Enterprise Java developers, accustomed to dealing with Java's spiraling complexity, have fallen into the habit of choosing overly complicated solutions to problems when simpler options are available. Building server applications with "heavyweight" Java-based architectures, such as WebLogic, JBoss, and WebSphere, can be costly and cumbersome. When you've reached the point where you spend more time writing code to support your chosen framework than to solve your actual problems, it's time to think in terms of simplicity. In Better, Faster, Lighter Java, authors Bruce Tate and Justin Gehtland argue that the old heavyweight architectures are unwieldy, complicated, and contribute to slow and buggy application code. As an alternative means for building better applications, the authors present two "lightweight" open source architectures: Hibernate--a persistence framework that does its job with a minimal API and gets out of the way, and Spring--a container that's not invasive, heavy or complicated. Hibernate and Spring are designed to be fairly simple to learn and use, and place reasonable demands on system resources. Better, Faster, Lighter Java shows you how they can help you create enterprise applications that are easier to maintain, write, and debug, and are ultimately much faster. Written for intermediate to advanced Java developers, Better, Faster, Lighter Java, offers fresh ideas--often unorthodox--to help you rethink the way you work, and techniques and principles you'll use to build simpler applications. You'll learn to spend more time on what's important. When you're finished with this book, you'll find that your Java is better, faster, and lighter than ever before.

A practical guide for building effective enterprise solutions with Java EE 8 Key Features Recipes to get you up-and-running with Java EE 8 application development Learn how to apply the major Java EE 8 APIs and specifications Implement microservices and Reactive programming with Java EE 8 Book Description Java EE is a collection of technologies and APIs to support Enterprise Application development. The choice of what to use and when can be dauntingly complex for any developer. This book will help you master this. Packed with easy to follow recipes, this is your guide to becoming productive with Java EE 8. You will begin by seeing the latest features of Java EE 8, including major Java EE 8 APIs and specifications such as JSF 2.3, and CDI 2.0, and what they mean for you. You will use the new features of Java EE 8 to implement web-based services for your client applications. You will then learn to process the Model and Streaming APIs using JSON-P and JSON-B and will learn to use the Java Lambdas support offered in JSON-P. There are more recipes to fine-tune your RESTful development, and you will learn about the Reactive enhancements offered by the JAX-RS 2.1 specification. Later on, you will learn about the role of multithreading in your enterprise applications and how to integrate them for transaction handling. This is followed by implementing microservices with Java EE and the advancements made by Java EE for cloud computing. The final set of recipes shows you how take advantage of the latest security features and authenticate your enterprise application. At the end of the book, the Appendix shows you how knowledge sharing can change your career and your life. What you will learn Actionable information on the new features of Java EE 8 Using the most important APIs with real and working code Building server side applications, web services, and web applications Deploying and managing your application using the most important Java EE servers Building and deploying microservices using Java EE 8 Building Reactive application by joining Java EE APIs and core Java features Moving your application to the cloud using containers Practical ways to improve your projects and career through community involvement Who this book is for This book is for developers who want to become proficient with Java EE 8 for their enterprise application development. Basic knowledge of Java is assumed

Discover the Jakarta EE Contexts and Dependency Injection (CDI 2.0) framework which helps you write better code through the use of well-defined enterprise Java-based components and beans (EJBs). If you have ever wanted to write clean Java EE code, this short book is your best guide for doing so: you will pick up valuable tips along the way from your author's years of experience teaching and coding. Introducing Jakarta EE CDI covers CDI 2.0 in detail and equips you with the theoretical underpinnings of Java EE, now Jakarta EE. This book is packed with so much that by the end of it, you will feel confident to use your new-found knowledge to help you write better, readable, maintainable, and long-lived mission-critical software. What You Will Learn Write better code with the Jakarta EE Contexts and Dependency Injection (CDI) framework Work with the powerful, extensible, and well-defined contextual life cycle for components Use CDI's mechanism for decoupling application components through a typesafe event API Build type-safe interceptors for altering the behaviour of components at runtime Harness the well-defined qualifier system for easy isolation of beans Convert almost any valid Java type to a CDI managed bean with CDI's producer mechanism Who This Book Is For Experienced enterprise Java, Java EE, or J2EE developers who may be new to CDI or dependency injection. PLEASE PROVIDE COURSE INFORMATION PLEASE PROVIDE

The Java Enterprise APIs are building blocks for creating enterprise-wide distributed applications in Java. "Java Enterprise in a Nutshell" covers the RMI, Java IDL, JDBC, JNDI, Java Servlet, and Enterprise JavaBeans APIs, with a fast-paced tutorial and compact reference material on each technology. Agile Java™ Development With Spring, Hibernate and Eclipse is a book about robust technologies and effective methods which help bring simplicity back into the world of enterprise Java development. The three key technologies covered in this book, the Spring Framework, Hibernate and Eclipse, help reduce the complexity of enterprise Java development significantly. Furthermore, these technologies enable plain old Java objects (POJOs) to be deployed in light-weight containers versus heavy-handed remote objects that require heavy EJB containers. This book also extensively covers technologies such as Ant, JUnit, JSP tag libraries and touches upon other areas such as such logging, GUI based debugging, monitoring using JMX, job scheduling, emailing, and more. Also, Extreme Programming (XP), Agile Model Driven Development (AMDD) and refactoring are methods that can expedite the software development projects by reducing the amount of up front requirements and design; hence these methods are embedded throughout the book but with just enough details and examples to not sidetrack the focus of this book. In addition, this book contains well separated, subjective material (opinion sidebars), comic illustrations, tips and tricks, all of which provide real-world and practical perspectives on relevant topics. Last but not least, this book demonstrates the complete lifecycle by building and following a sample application, chapter-by-chapter, starting from conceptualization to production using the technology and processes covered in this book. In summary, by using the technologies and methods covered in this book, the reader will be able to effectively develop enterprise-class Java applications, in an agile manner!

Java developers typically go through four "stages" in mastering Java. In the first stage, they learn the language itself. In the second stage, they study the APIs. In the third stage, they become proficient in the environment. It is in the fourth stage --"the expert stage"-- where things really get interesting, and Java Enterprise Best Practices is the tangible compendium of experience that developers need to breeze through this fourth and final stage of Enterprise Java mastery.Crammed with tips and tricks, Java Enterprise Best Practices distills years of solid experience from eleven experts in the J2EE environment into a practical, to-the-point guide to J2EE.Java Enterprise Best Practices gives developers the unvarnished, expert-tested advice that the man pages don't provide--what areas of the APIs should be used frequently (and which are better avoided); elegant solutions to problems you face that other developers have already discovered; what things you should always do, what things you should consider doing, and what things you should never do--even if the documentation says it's ok.Until Java Enterprise Best Practices, Java developers in the fourth stage of mastery relied on the advice of a loose-knit community of fellow developers, time-consuming online searches for examples or suggestions for the immediate problem they faced, and tedious trial-and-error. But Java has grown to include a huge number of APIs, classes, and methods. Now it is simply too large for even the most intrepid developer to know it all. The need for a written compendium of J2EE Best Practices has never been greater.Java Enterprise Best Practices focuses on the Java 2 Enterprise Edition (J2EE) APIs. The J2EE APIs include such alphabet soup acronyms as EJB, JDBC, RMI, XML, and JMX. Java EE 7 Recipes takes an example-based approach in showing how to program Enterprise Java applications in many different scenarios. Be it a small-business web application, or an enterprise database application, Java EE 7 Recipes provides effective and proven solutions to accomplish just about any task that you may encounter. You can feel confident using the reliable solutions that are demonstrated in this book in your personal or corporate environment. The solutions in Java EE 7 Recipes are built using the most current Java Enterprise specifications, including EJB 3.2, JSF 2.2, Expression Language 3.0, Servlet 3.1, and JMS 2.0. While older technologies and frameworks exist, it is important to be forward-looking and take advantage of all that the latest technologies offer. Rejuvenate your Java expertise to use the freshest capabilities, or perhaps learn Java Enterprise development for the first time and discover one of the most widely used and most powerful platforms available for application development today. Let Java EE 7 Recipes show you the way by showing how to build streamlined and reliable applications much faster and easier than ever before by making effective use of the latest frameworks and features on offer in the Java EE 7 release. Shows off the most current Java Enterprise Edition technologies. Provides solutions to creating sophisticated user interfaces. Demonstrates proven solutions for effective database access. An enterprise Java developer's guide to learning JAX-RS, context and dependency injection, JavaServer Faces (JSF), and microservices with Eclipse MicroProfile using the latest features of Jakarta EE Key FeaturesExplore Jakarta EE's latest features and API specifications and discover their benefits-Build and deploy microservices using Jakarta EE 8 and Eclipse MicroProfileBuild robust RESTful web services for various enterprise scenarios using the JAX-RS, JSON-P, and JSON-B APIsBook Description Jakarta EE is widely used around the world for developing enterprise applications for a variety of domains. With this book, Java professionals will be able to enhance their skills to deliver powerful enterprise solutions using practical recipes. This second edition of the Jakarta EE Cookbook takes you through the improvements introduced in its latest version and helps you get hands-on with its significant APIs and features used for server-side development. You'll use Jakarta EE for creating RESTful web services and web applications with the JAX-

RS, JSON-P, and JSON-B APIs and learn how you can improve the security of your enterprise solutions. Not only will you learn how to use the most important servers on the market, but you'll also learn to make the best of what they have to offer for your project. From an architectural point of view, this Jakarta book covers microservices, cloud computing, and containers. It allows you to explore all the tools for building reactive applications using Jakarta EE and core Java features such as lambdas. Finally, you'll discover how professionals can improve their projects by engaging with and contributing to the community. By the end of this book, you'll have become proficient in developing and deploying enterprise applications using Jakarta EE. What you will learnWork with Jakarta EE's most commonly used APIs and features for server-side developmentEnable fast and secure communication in web applications with the help of HTTP2Build enterprise applications with reusable componentsBreak down monoliths into microservices using Jakarta EE and Eclipse MicroProfileImprove your enterprise applications with multithreading and concurrencyRun applications in the cloud with the help of containersGet to grips with continuous delivery and deployment for shipping your applications effectivelyWho this book is for This book is for Java EE developers who want to build enterprise applications or update their legacy apps with Jakarta EE's latest features and specifications. Some experience of working with Java EE and knowledge of web and cloud computing will assist with understanding the concepts covered in this book. Austin Sincock provides step-by-step real-world examples for developing Enterprise Java applications on SAP. His is the first title that uses open-source software to help developers learn and use Java for SAP. Bridges the gap between SAP's language ABAP and object-oriented Java Provides a complete look at SAP's Java connector, JCo Demonstrates graphical application development for SAP using Java's Swing libraries Shows how to deploy and build Java applications on the Tomcat Java application server Teaches how to deploy the Java-based HypersonicSQL database, use SQL to populate the database, and tie the external database into an SAP system with Java The Unified Modeling Language has become the industry standard for the expression of software designs. The Java programming language continues to grow in popularity as the language of choice for the serious application developer. Using UML and Java together would appear to be a natural marriage, one that can produce considerable benefit. However, there are nuances that the seasoned developer needs to keep in mind when using UML and Java together. Software expert Robert Martin presents a concise guide, with numerous examples, that will help the programmer leverage the power of both development concepts. The author ignores features of UML that do not apply to java programmers, saving the reader time and effort. He provides direct guidance and points the reader to real-world usage scenarios. The overall practical approach of this book brings key information related to Java to the many presentations. The result is an highly practical guide to using the UML with Java. Includes more than 30 percent revised material and five new chapters, covering the new 2.1 features such as EJB Timer Service and JMS as well as the latest open source Java solutions The book was developed as part of TheServerSide.com online EJB community, ensuring a built-in audience Demonstrates how to build an EJB system, program with EJB, adopt best practices, and harness advanced EJB concepts and techniques, including transactions, persistence, clustering, integration, and performance optimization Offers practical guidance on when not to use EJB and how to use simpler, less costly open source technologies in place of or in conjunction with EJB